

HERINGSdorf 2013 X

ADDON FOR **MICROSOFT™ FLIGHT SIMULATOR X™**

// PHOTOREALISTIC GROUNDIMAGES AND BUILDINGS

// SEASONAL TEXTURES AND OBJECTS

// FULL RENDITION OF SURROUNDING WOODS & FORRESTS





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ABOUT

This scenery of the regional airport Heringsdorf is inspired by the FS9 EDAH scenery that has been published 2012 by Frithjof Koch, Volker Löw and Henry Baumann.

First I didn't intend to rebuild EDAH, since I had no experience in flightsim scenery design up to that time. But I started to make some exchange textures for their models and somehow a complete new project evolved which I used to try learning the diverse aspects of scenery design.

Heringsdorf 2013 is developed completely from scratch for both FS9 and FSX.



Volker Wegner (aka Captain7)



*Heringsdorf airport
(IATA: HDF / ICAO: EDAH)
is located in the north-east of
Germany on the island of Usedom.*



PILOT INFORMATION

Parking Spots at EDAH

- Medium size jets (e.g. B737)
- Small size GA aircraft (e.g. C172)
- Medium size GA aircraft (e.g. KingAir 350)

EDAH Charts

Download them here for free:
<https://charts.aero/airport/EDAH>



SCENERY INSTALLATION // STEP 1 of 2

Move files and folders to your FSX directory

Please transfer files from downloaded scenery package as per this path description.

SCENERY PACKAGE

YOUR FSX DIRECTORY

INSTALL EFFECTS

- fx_edah_lightglow.bmp → FSX > Effects > texture
- 5 x fx_EDAH_.....fx → FSX > Effects

INSTALL SCENERY

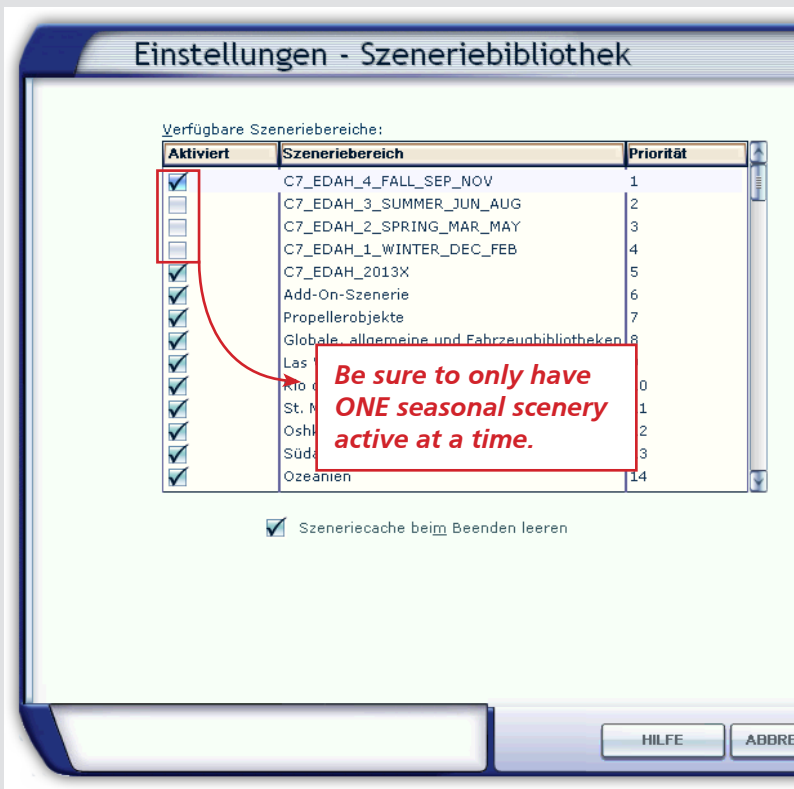
- C7_EDAH_2013X → FSX > Addon Scenery
- C7_EDAH_1_WINTER_DEC_FEB → FSX > Addon Scenery
- C7_EDAH_2_SPRING_MAR_MAY → FSX > Addon Scenery
- C7_EDAH_3_SUMMER_JUN_AUG → FSX > Addon Scenery
- C7_EDAH_4_FALL_SEP_NOV → FSX > Addon Scenery

SCENERY INSTALLATION // STEP 2 of 2

Activate Scenery within FSX

Start Flight Simulator and activate all five new EDAH sceneries. C7_EDAH_2013X is the base scenery. Keep this scenery active all time!

The other sceneries contain the seasonal vegetation. **Leave only one appropriate seasonal scenery active** and deselect the other three.





The airport area is covered with many derelict barracks and airport facilities.

SPECIAL THANKS TO

Henry Baumann. He provided the necessary in depth information of the airport and countless photos and images of almost all facilities that were the base for modeling and texturing.

And the Members of the FSDeveloper Community for Beta testing:

adr179, Vodcoke, ChrisVo, pfabian, ckbt76 and jencas

CREDITS

This scenery package contains parts of 3rd party authors and developers who kindly gave permission to include their work.

The static P51 by Guy Diotte.

The animated windsock by jdberg, JonPatch and Arno (fsdeveloper.com)



EDAH is a very popular general aviation destination with regular commercial flight connections during summer season.



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FEEDBACK OR QUESTIONS?

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